

SMS Messaging System – Functional Document

1. Purpose: The purpose of this document is to explain integration of SMS texting functionality into the system.
2. Data entry setup:
 - a. On My Account Page there is a new button “Set up SMS Messaging”
 - b. On Player page (A link “Set up SMS Messaging” is added)
 - c. On Parent page (A link “Set up SMS Messaging” is added)
 - d. On Admin page (A link “Set up SMS Messaging” is added)

a. My Account:

My Account[Notices](#) [Instructions](#)

My Info

Test Test
Please Update
Unknown, WA 99999
H: (999) 999-9999
[Edit](#)

[Add More Family Members](#)[Set up SMS Messaging](#)

b. Edit Player:


Edit Player

Test Testplayer


Player Informa

* are required fields

CLICK HERE TO UPLOAD PHOTO
100X120 PIXELS



BIRTH CERTIFICATE
CLICK TO UPLOAD
2000 x 2000
PIXELS
MAXIMUM



Legal
Test

Alias
1

Scho
2

Birth
May

Calen

[Set up SMS Messaging](#)

Set up to receive SMS text message by your cell phone

Name	SMS	Delete
Customer Name	Cell Phone	Cell Phone Carrier
Select a Name <input type="button" value="v"/>	<input type="text"/>	Select Cell Phone Carrier <input type="button" value="v"/>
<input type="button" value="Add SMS Address"/>		

Please note that you may incur text messaging charges from your cell phone carrier

c. & d. Edit Admin or Parent:

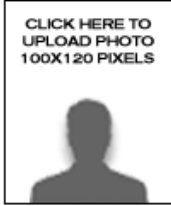
Edit Administrator

Name:
Test Test

ID Number:
60982-529892

Administrator Info Additional Info Applications Disciplinary Children Events

*are required fields
at least one contact phone
**number is required



Team:
Test Team
Team Number:
DD01-001CG15-0002

Legal First Name*	Middle / Initial	Legal Last Name*	Suffix
<input type="text" value="Test"/>	<input type="text"/>	<input type="text" value="Test"/>	<input type="text" value=""/>
Business Title	Alias (Nickname)		
<input type="text"/>	<input type="text"/>		
Address 1*	<input checked="" type="checkbox"/> verify address		
<input type="text" value="Please Update"/>			
Address 2	<input type="text"/>		
Address 3	<input type="text"/>		
Country*	County		
<input type="text" value="United States of America"/>	<input type="text"/>		
City*	State/Province*	Zip / Postal Code*	
<input type="text" value="Unknown"/>	<input type="text" value="WA"/>	<input type="text" value="99999"/>	
Home Phone**	Work Phone**		
<input type="text" value="(999) 999-9999"/>	<input type="text"/>		
Mobile Phone**	SMS		
<input type="text"/>	Set up SMS Messaging		
Email Address	<input type="text"/>		

3. Click this button/link to open up SMS data setup page:

Set up to receive SMS text message by your cell phone

Name	SMS	Delete
Test Test	8008087195@vtext.com	Delete

Customer Name	Cell Phone	Cell Phone Carrier
<input type="text" value="Select a Name"/>	<input type="text"/>	<input type="text" value="Select Cell Phone Carrier"/>
<input type="button" value="Add SMS Address"/>		

Please note that you may incur text messaging charges from your cell phone carrier

- To Add a new record, select customer name, enter his/her cell number and select the cell carrier from the dropdown. Click "Add SMS Address".
- A record entered can be deleted by clicking on "Delete" link. After the delete this customer record is available again in the Customer Name dropdown.
- After the SMS data entry is complete, close the window.
- SMS functionality is available at: Tournament & Gaming -> Scheduling -> Assign Game schedule.

- a. A new button “SMS” is added on this page. To send SMS, check the checkbox on the game(s) and click “SMS”.

Tournament schedule

To update a schedule, only input the field to be changed, other fields will keep unchanged. After Schedule locked date, any schedule changes must go through Rescheduling process By clicking Reschedule Game button.


Report:

View/edit data for league:

Only Show Fields Having Field Availability Data setup for this tournament.

Flight: Round: Venue: Field:

Date of scheduled game: - Game: GameNum:

Games (42) 

GameNum	Rank	Relative Field	Game	Time Field	Home Team (League)	Away Team (League)
Saturday, December 17, 2011						
1525	1	1	A2 vs A3 <input type="checkbox"/> swap team	7A - 8A TBD - :: <input type="button" value="Unschedule"/>	Impact FC 00 Black 0308-2015B11-1115 (Greater Renton Junior Soccer Association)	SU/Shoreline B00 Blue 0104-1620B11-0083 (Seattle Youth Soccer Association)

Re-Assign Game:
 E-mail / SMS
 Date: Starting Time(hh:mm): AM Field:

copy to Dates below copy to Times below copy to Fields below

8. To send SMS, check the checkbox on the game(s) and click “SMS”. Subject field cannot exceed 50 characters and Message field cannot exceed 160 characters.

SMS Message Users

To complete your SMS text please proceed by inputing

- From Name
- From Address
- Subject
- Message: Text cannot exceed 160 characters

You may not use any part of the word "truncate" or "script" in the sms message. Please review your message and substitute any words that contain this word or sequence of letters for another word.

From Name*

From Address*

Message*

Write your message within 160 characters.

*Required

Place a check next to each recipient that should receive a copy of the e-mail.

9. The SMS will be sent out to all team admins, players, parents of the teams involved in selected games who have their SMS data saved in the system.
10. After the message is send, user will return back to the Tournament schedule page